



Eastcoast Children's Sports Karate League

1720 South State Road Suite 104B Upper Darby Pa 19082

Eastcoast Children's Sports Karate League

Mission Statement:

The Eastcoast Children's Sports Karate League will try to build the quality of Martial Art Tournaments. In order for us to accomplish this, we will oversee these tournaments to make sure they are run fairly to all those involved with the highest standards in Martial Arts for today's youth.

- Annual membership is \$30 per competitor, per year
- Agree on rules and regulations of the tournaments
- Combine all tournaments for total year rating
- Establish a new point system if needed over old system
- Awards for the end of year (top point holders for each age group for each beginner, intermediate, advanced and black belt – to cover both males and females).

Annual membership fee- \$30.00

All members are rated and will receive points for his or her placement in the following divisions; Weapons, Forms & Sparring. All rated competitors will receive points after each participating tournament. Points will be tallied after each tournament and made available online.

At the end of the competition year, the members who've earned the most points in their rank and age divisions (*Beginner, Intermediate, Advanced and Black Belt, for both boys and girls*) after competing in the qualifying list of tournaments will be awarded the ECSKL Top Competitor at the annual banquet.

Tournament Rules

- All competitors must compete in their proper school uniforms.
- Combining of divisions is not permitted. Divisions must be run in accordance with the official tournament flyer.
- Exhibition matches or performances are not permitted. Competitors **MUST** compete in their own division.
- **NO** coaching is permitted; this includes sidelines.
- Protest of the ring judge's decision to the Arbitrator can only be made by the competitor or the competitor's instructor. Protest must be made immediately, not after the match.
- All disputes must be directed to the tournament Arbitrator (no exceptions). The tournament promoters may not be involved in disputes.
- The tournament arbitrator will make final ruling for **ALL** disputes in accordance with the official tournament rules. Arguing the final decision of the Arbitrator is prohibited.
- Any action deemed disruptive to the tournament is not allowed and may result in immediate expulsion from the tournament venue.
- Any action deemed fraudulent is not permitted and may result in immediate disqualification and or expulsion from the tournament league.
- Any disrespect to a tournament official by a competitor or anyone associated with said competitor may result in immediate disqualification and/or or expulsion from the tournament venue.

Empty Hand and Weapons Forms

- Once the 1st competitor of a division has bowed into the ring **NO** late competitors will be allowed to enter the division (**NO EXCEPTIONS**).
- In a division with five or more competitors, the judges are required to view the first three competitors, and then call the competitors back up for scoring.
- All competitors under black belt will have one opportunity to restart a performance after a mistake with no deduction of points.
- Black belt competitors are **NOT** permitted to restart a performance.
- Striking the tournament floor with a bladed weapon or in such a way as to mar or damage the floor's surface is not permitted and can result in disqualification.
- All bladed weapons must be inspected by the center judge prior to the competitor's performance. No sharp weapons are permitted.
- If there are only three judges, in the event of a two-way tie, the judges will determine the winner by a show of hands. In the case of a three-way tie, the competitors must each perform again.
- In the event of a tie, if there are five judges, the high and low scores will be dropped. If the scores are still tied, then put back the low score. If still tied, the high score will be added. If by chance the score is again tied, the competitors must redo their forms.

Scoring of forms will be on the following scale: Beginners 5.0 (low) to 7.0 (high), Intermediates 6.0 (low) to 8.0 (high), Advanced ranks 7.0 (low) to 9.0 (high), Black Belts 8.0 (low) to 10.0 (high).

Sparring

- All competitors in the sparring division must have their own safety gear. All sparring gear should be standard dipped-foam and must include (but is not limited to): head protection, hand gear, and foot gear. **ALL COMPETITORS MUST WEAR A MOUTHPIECE**, even if their headgear includes a protective face shield or cage. Boys must also wear groin protection. Any type of shoes, weighted hand gear, or rubber-soled foot gear is not permitted.
- Under black belt sparring: Five points with a two-minute time limit.
- Black Belt sparring: Seven points with a two-minute time limit.
- If the competitors are tied after two minutes, first to score wins (no time limit).
- Hand techniques score one point.
- Kicks to the body score one point.
- Kicks to the head score two points. **LIGHT CONTACT ONLY!** The kick should not move the opponent's head. If the head is significantly displaced, the judges are to rule excessive contact.
- Legal target areas are the headgear and the front of the body (including the chest, stomach, and ribs).
- Competitors are **NOT** allowed to strike anywhere below the belt (including footsweeps), the entire back, neck, throat, or face (even with a face shield).
- **ILLEGAL TECHNIQUES** include grabbing or throwing, running out of the ring, or turning one's back to avoid a point strike.
- A warning must be issued if a competitor runs out of the ring more than twice.
- **There will be only two (2) warnings for any infractions.** In the event of a 2nd warning, the opponent will be awarded 1 point. A third infraction of any type will result in disqualification.
- If a competitor causes another competitor to bleed, that competitor will be immediately disqualified.

If a competitor has one foot outside the ring, he or she can still score and be scored on so long as one foot remains inside the ring. If the competitor lifts the foot in the ring, he/she cannot score but still can be scored on.

- Ground fighting or otherwise intentionally falling to ground is not permitted. Once any competitor's hand or knee touches the ground, the Center Referee will immediately stop the match so the competitors may reset.

Eastcoast Children's Sports Karate League Membership Application

Date: _____

Name: _____

Date of Birth: _____ Sex: Male _____ Female _____

Your Home Address: _____

(Street, City, State, Zip)

Home # (____) _____ Parent's # _____

Email _____

Parent's Email: _____

M. A. School : _____

Phone # (____) _____

Your Instructors Name : _____

Your Belt Rank: _____ Your System _____

Check one: New Membership _____ Renewal Membership _____

Signature _____

Signature of Parent/Guardian is required _____

Mailing Address:
Eastcoast Children's Sports Karate League
c/o Cheng's Martial Arts School
1720 s. State Road- 104B
Upper Darby, Pa 19082

